Algebraic Data Types

Hype for Types

January 27, 2025

Outline

Look at types we already know from a different angle

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- Look at types we already know from a different angle
- Formalize some important new type concepts



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- Look at types we already know from a different angle
- Formalize some important new type concepts
- break the universe

Introduction to Counting

Warning

Be prepared to learn some very serious math such as

$$1 + 2 = 3$$

bool and order

Notation

Write $|\tau|$ to denote the number of elements in type $\tau^{\it a}$.

^athis does not work quite well with polymorphism unfortunately.

```
datatype bool = false | true
datatype order = LESS | EQUAL | GREATER
```

What size are they?

bool and order

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$$|\mathbf{bool}| = 2$$

 $|\mathbf{order}| = 3$

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What size are they?

$$|\mathbf{bool}| = 2$$

 $|\mathbf{order}| = 3$

Often, we refer to **bool** as 2 and **order** as 3:

true:2

LESS: 3

Question

What is $|\tau_1 \times \tau_2|$?

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 $| au_1| imes | au_2|$ - hence, the notation.

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For example,

$$|\mathbf{bool} \times \mathbf{order}| = |\mathbf{bool}| \times |\mathbf{order}|$$

= 2 × 3
= 6

What do you know!

Theorem: Commutativity of Products

For all τ_1, τ_2 :

$$\tau_1 \times \tau_2 \simeq \tau_2 \times \tau_1$$

Theorem: Associativity of Products

For all τ_1, τ_2, τ_3 :

$$au_1 \times (au_2 \times au_3) \simeq (au_1 \times au_2) \times au_3$$

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Question

How do we know?



Proving Type Isomorphisms

To prove that $\tau \simeq \tau'$, we need a bijection between τ and τ' .

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We write two (total) functions, $f: \tau \to \tau'$ and $f': \tau' \to \tau$, such that f and f' are *inverses*.

$$\texttt{f'} \ (\texttt{f} \ \texttt{x}) \cong \texttt{x}$$

$$\texttt{f (f' x)} \cong \texttt{x}$$

Associativity of Products: Proved!

Let's prove associativity of products:

$$\tau_1 \times (\tau_2 \times \tau_3) \simeq (\tau_1 \times \tau_2) \times \tau_3$$

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Let's prove associativity of products:

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Need to write:

$$f: \tau_1 \times (\tau_2 \times \tau_3) \to (\tau_1 \times \tau_2) \times \tau_3$$

$$f': (\tau_1 \times \tau_2) \times \tau_3 \to \tau_1 \times (\tau_2 \times \tau_3)$$

Associativity of Products: Proved!

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$$f': (\tau_1 \times \tau_2) \times \tau_3 \to \tau_1 \times (\tau_2 \times \tau_3)$$

Nice!

$$f = \text{fn } (a,(b,c)) \Rightarrow ((a,b),c)$$

 $f' = \text{fn } ((a,b),c) \Rightarrow (a,(b,c))$

Multiplicative Identity?

Follow-Up

Is there an identity element, "1"?

$$\tau \times 1 = \tau$$

$$1\times\tau=\tau$$

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Yes - unit!

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Theorem

For all types τ :

$$au imes ext{unit} \simeq au$$

$$ext{unit} imes au \simeq au$$

Increment

Question

Is there such thing as $\tau + 1$?



Increment

Question

Is there such thing as $\tau + 1$?

Answer

Yes! τ option.

Increment

Question

Is there such thing as $\tau + 1$?

Answer

Yes! τ option.

SOME x (τ choices) **NONE** (1 choice)

datatype ('a,'b) either = Left of 'a | Right of 'b 1

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 $^{^1}$ In the Standard ML Basis, (almost) the Either structure! 4 $^{-}$

datatype ('a,'b) either = Left of 'a | Right of 'b 1

$$\frac{\Gamma \vdash e : \tau_1}{\Gamma \vdash \mathsf{Left} \ e : \tau_1 + \tau_2} \ (\texttt{LEFT}) \qquad \frac{\Gamma \vdash e : \tau_2}{\Gamma \vdash \mathsf{Right} \ e : \tau_1 + \tau_2} \ (\texttt{RIGHT})$$

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$$\frac{\Gamma \vdash e : \tau_1 + \tau_2 \qquad \Gamma, x_1 : \tau_1 \vdash e_1 : \tau \qquad \Gamma, x_2 : \tau_2 \vdash e_2 : \tau}{\Gamma \vdash \textbf{case } e \ \textbf{of} \ x_1 \Rightarrow e_1 \mid x_2 \Rightarrow e_2 : \tau} \ \text{(CASE)}$$

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And of course...

For all τ_1, τ_2 :

$$|\tau_1 + \tau_2| = |\tau_1| + |\tau_2|$$

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¹In the Standard ML Basis, (almost) the Either structure! (♂ → ⟨ ≥ →

Options as Sums

Notice:

We can represent τ option as τ + unit.

Claim

For all types A, B, C:

$$(A \times B) + (A \times C) \simeq A \times (B + C)$$

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$$f=$$
fn Left (a,b) => (a,Left b) | Right (a,c) => (a,Right c) $f'=$ fn (a,Left b) => Left (a,b) | (a,Right c) => Right (a,c)

Claim

For all types A, B, C:

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 either -> 'a * ('b,'c) either $f': 'a * ('b,'c)$ either -> ('a * 'b, 'a * 'c) either

$$f = \text{fn Left (a,b)} \Rightarrow \text{(a,Left b)} \mid \text{Right (a,c)} \Rightarrow \text{(a,Right c)}$$

 $f' = \text{fn (a,Left b)} \Rightarrow \text{Left (a,b)} \mid \text{(a,Right c)} \Rightarrow \text{Right (a,c)}$

Practical Application

Code refactoring principle! If both cases store the same data, factor it out.

If we can add, what's 0?

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We call it **void**, the empty type.²

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Hype for Types

²Unlike C's void type, which is actually **unit**.

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We call it **void**, the empty type.²

void is a type which has no value (terminology is *uninhabited*). How do we construct a type with no value (in SML)?

$$\frac{\Gamma \vdash e : \mathbf{void}}{\Gamma \vdash \mathbf{absurd}(e) : \tau} \; (ABSURD)$$

Hype for Types

Algebraic Data Types

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Implementing via SML Hacking

datatype void = Void of void fun absurd (Void v) = absurd v

Notice: absurd is total!

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void*

Claim

For all types τ :

$$\tau + \mathrm{void} \simeq \tau$$

void*

Claim

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f:('tau,void) either -> 'tau

f': 'tau -> ('tau, void) either

void*

Claim

For all types τ :

$$au$$
 + void $\simeq au$

$$f = \text{fn Left x => x | Right v => absurd v}$$

 $f' = \text{fn x => Left x}$
 $= \text{Left}$

Functions

How many (total) values are there of type $A \rightarrow B$, in terms of |A| and |B|?

How many choices for output of first object of type A?

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- By using our cherished Multiplication Principle from concepts ...

How many (total) values are there of type $A \rightarrow B$, in terms of |A| and |B|?

- ullet How many choices for output of first object of type A? |B|
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Theorem

There are $|B|^{|A|}$ total functions from type A to type B.

Example: Power of a Power

In math, it's true that:

$$(C^B)^A = C^{A \times B}$$

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Example: Power of a Power

In math, it's true that:

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In terms of types, that would mean:

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Yes!

Recursive Types

datatype 'a list = Nil | Cons of 'a * 'a list

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datatype 'a list = Left of unit | Right of 'a * 'a list

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$$L(\alpha) \simeq \mathbf{unit} + \alpha \times L(\alpha)$$

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type 'a list = (unit, 'a * 'a list) either

$$L(\alpha) \simeq \mathbf{unit} + \alpha \times L(\alpha)$$

$$L(\alpha) = 1 + \alpha \times L(\alpha)$$

$$= 1 + \alpha \times (1 + \alpha \times L(\alpha))$$

$$= 1 + \alpha + \alpha \times L(\alpha)$$

$$= 1 + \alpha + \alpha \times (1 + \alpha \times L(\alpha))$$

$$= 1 + \alpha + \alpha^2 + \alpha^3 + \dots$$

How many natural numbers are there?

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$$nat = unit + nat$$

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Therefore, we would expect:

$$\infty = 1 + \infty$$

 $nat \simeq nat \ option$

How many natural numbers are there?

datatype nat = Zero | Succ of nat

$$nat = unit + nat$$

$$\mathbf{nat} = 1 + 1 + 1 + \dots = \infty$$

Therefore, we would expect:

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$nat \simeq nat \ option$

Binary Trees

Binary Trees

$$T(\alpha) \simeq \text{unit} + T(\alpha) \times \alpha \times T(\alpha)$$

 $\simeq \text{unit} + \alpha \times T(\alpha)^2$

Binary Shrubs

Binary Shrubs

$$S(\alpha) \simeq \alpha + S(\alpha) \times S(\alpha)$$

 $\simeq \alpha + S(\alpha)^2$

Counting

How many binary shrubs are there?

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Counting

How many binary shrubs are there?

$$S(\alpha) = \alpha + S(\alpha)^2$$

$$0 = S(\alpha)^2 - S(\alpha) + \alpha$$

$$S(\alpha) = \frac{1 - \sqrt{1 - 4\alpha}}{2}$$
 (quadratic formula)



Counting

How many binary shrubs are there?

$$S(\alpha) = \alpha + S(\alpha)^2$$

$$0 = S(\alpha)^2 - S(\alpha) + \alpha$$

$$S(\alpha) = \frac{1 - \sqrt{1 - 4\alpha}}{2} \qquad \text{(quadratic formula)}$$

$$S(\alpha) = \alpha^1 + \alpha^2 + 2\alpha^3 + 5\alpha^4 + \ldots + \frac{1}{n} \binom{2n - 2}{n - 1} \alpha^n + \ldots$$

$$(\text{Taylor series})$$

$$S(\alpha) = \alpha^{1} + \alpha^{2} + 2\alpha^{3} + 5\alpha^{4} + \ldots + \frac{1}{n} {2n-2 \choose n-1} \alpha^{n} + \ldots$$

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ullet Each leaf has lpha choices for its value



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- ullet Any 1 leaf shrub form would contribute $lpha^1$ to the count

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Revelation

 $\frac{1}{n}\binom{2n-2}{n-1}$ is the number of 'a shrubs of *n* nodes!



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• This sequence is called the Catalan numbers



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Revelation

 $\frac{1}{n}\binom{2n-2}{n-1}$ is the number of 'a shrubs of *n* nodes!

- This sequence is called the Catalan numbers
- This technique is called Generating Functions



haha type derivatives go brrr

Taking Things Too Far

Question

What is $\frac{d}{d\alpha}\tau(\alpha)$?

Taking Things Too Far

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Smart Idea

Dismiss the idea outright - this is madness!

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Our Plan

>:)

$$\frac{d}{d\alpha}\alpha^3 = \left(\frac{d}{d\alpha}\alpha \times \alpha \times \alpha\right) + \left(\alpha \times \frac{d}{d\alpha}\alpha \times \alpha\right) + \left(\alpha \times \alpha \times \frac{d}{d\alpha}\alpha\right)$$



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$$\frac{d}{d\alpha}\alpha^{3} = \left(\frac{d}{d\alpha}\alpha \times \alpha \times \alpha\right) + \left(\alpha \times \frac{d}{d\alpha}\alpha \times \alpha\right) + \left(\alpha \times \alpha \times \frac{d}{d\alpha}\alpha\right)$$
$$\frac{d}{d\alpha}\alpha^{3} = 3\alpha^{2}$$



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$$\frac{d}{d\alpha}\alpha^{3} = 3\alpha^{2}$$

$$\alpha \times \alpha \times \alpha \qquad \mapsto \qquad 3 \times (\alpha \times \alpha)$$



Hype for Types

$$\frac{d}{d\alpha}\alpha^{3} = \left(\frac{d}{d\alpha}\alpha \times \alpha \times \alpha\right) + \left(\alpha \times \frac{d}{d\alpha}\alpha \times \alpha\right) + \left(\alpha \times \alpha \times \frac{d}{d\alpha}\alpha\right)$$

$$\frac{d}{d\alpha}\alpha^{3} = 3\alpha^{2}$$

$$\alpha \times \alpha \times \alpha \qquad \mapsto \qquad 3 \times (\alpha \times \alpha)$$

Conclusion

Differentiating a power "eats" a tuple slot, and tells you which element was removed.

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Algebraic Data Types

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Differentiating a List

Recall that:

$$a + ar + ar^2 + ar^3 + \dots = \frac{a}{1 - r}$$



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³What the hype is a negative type?

Differentiating a List

Recall that:

$$a + ar + ar^2 + ar^3 + \dots = \frac{a}{1 - r}$$

We have:³

$$L(\alpha) = 1 + \alpha + \alpha^2 + \dots \stackrel{?}{=} \frac{1}{1 - \alpha}$$



Differentiating a List

Recall that:

$$a + ar + ar^2 + ar^3 + \dots = \frac{a}{1 - r}$$

We have:³

$$L(\alpha) = 1 + \alpha + \alpha^2 + \dots \stackrel{?}{=} \frac{1}{1 - \alpha}$$

$$\frac{d}{d\alpha}L(\alpha) = \frac{d}{d\alpha} \frac{1}{1-\alpha}$$

$$= \frac{1}{(1-\alpha)^2}$$

$$= \left(\frac{1}{1-\alpha}\right)^2$$

$$= L(\alpha)^2$$



³What the hype is a negative type?

Tree for Two, and Two for Tree

We said:

$$T(\alpha) = 1 + \alpha T(\alpha)^2$$

Here we go again...

Tree for Two, and Two for Tree

We said:

$$T(\alpha) = 1 + \alpha T(\alpha)^2$$

Here we go again...

$$\frac{d}{d\alpha}T(\alpha) = \frac{d}{d\alpha}1 + \frac{d}{d\alpha}\alpha T(\alpha)^{2}$$

$$= \alpha \times \frac{d}{d\alpha}T(\alpha)^{2} + \frac{d}{d\alpha}\alpha \times T(\alpha)^{2}$$

$$= 2\alpha T(\alpha) \times \frac{d}{d\alpha}T(\alpha) + T(\alpha)^{2}$$

$$\frac{d}{d\alpha}T(\alpha) = T(\alpha)^{2}\left(\frac{1}{1 - 2\alpha T(\alpha)}\right)$$

$$= T(\alpha)^{2}L(2\alpha T(\alpha))$$

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$$\frac{d}{d\alpha}\alpha^3 = 3\alpha^2$$

$$\frac{d}{d\alpha}L(\alpha) = L(\alpha)^2$$

$$\frac{d}{d\alpha}T(\alpha) = T(\alpha)^2L(2\alpha T(\alpha))$$

$$\frac{d}{d\alpha}\alpha^3 = 3\alpha^2$$

$$\frac{d}{d\alpha}L(\alpha) = L(\alpha)^2$$

$$\frac{d}{d\alpha}T(\alpha) = T(\alpha)^2L(2\alpha T(\alpha))$$

Theorem

The Derivative of a Regular Type is its Type of One-Hole Contexts.^a



$$\frac{d}{d\alpha}\alpha^3 = 3\alpha^2$$

$$\frac{d}{d\alpha}L(\alpha) = L(\alpha)^2$$

$$\frac{d}{d\alpha}T(\alpha) = T(\alpha)^2L(2\alpha T(\alpha))$$

"punctured" tuple

Theorem

The Derivative of a Regular Type is its Type of One-Hole Contexts.^a



$$\frac{d}{d\alpha}\alpha^3=3\alpha^2 \qquad \qquad \text{``punctured'' tuple}$$

$$\frac{d}{d\alpha}L(\alpha)=L(\alpha)^2 \qquad \qquad \text{list zipper}$$

$$\frac{d}{d\alpha}T(\alpha)=T(\alpha)^2L(2\alpha T(\alpha))$$

Theorem

The Derivative of a Regular Type is its Type of One-Hole Contexts.^a



$$\frac{d}{d\alpha}\alpha^3 = 3\alpha^2 \qquad \text{"punctured" tuple}$$

$$\frac{d}{d\alpha}L(\alpha) = L(\alpha)^2 \qquad \qquad \text{list zipper}$$

$$\frac{d}{d\alpha}T(\alpha) = T(\alpha)^2L(2\alpha T(\alpha)) \qquad \qquad \text{tree zipper}$$

Theorem

The Derivative of a Regular Type is its Type of One-Hole Contexts.^a



• Figured out the sizes of various types

⁴More on that later...

- Figured out the sizes of various types
- Generalized our type theory to include sum types (and void)

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- Figured out the sizes of various types
- Generalized our type theory to include sum types (and void)
- Considered recursive types⁴
- Used type equations and generating functions to count objects
- Invented a type-level hole punch

