

This homework will require you to translate between English descriptions of typing rules and formal inference rules. For example, we have the following typing rule for product types:

If  $x$  has type  $\sigma$  and  $y$  has type  $\tau$ , then  $(x, y)$  has type  $\sigma * \tau$

which is represented by the formal inference rule

$$\frac{\Gamma \vdash x : \sigma \quad \Gamma \vdash y : \tau}{\Gamma \vdash (x, y) : \sigma * \tau} .$$

So, we'll start by giving you either the English description or the formal rule, and asking you to produce the other. Then, we'll move on to giving multiple rules governing a more complex type.

If you're trying to  $\text{\LaTeX}$  this, an easy way to typeset this is by using the `proof` package (i.e. `\usepackage{proof}`). Then, you can produce the above inference rule with

```
\infer[]
  {\Gamma\vdash\texttt{(x,y)}:\sigma * \tau}
  {\Gamma\vdash\texttt{x}:\sigma & \Gamma\vdash\texttt{y}:\tau}
```

**Question 1 (Required)**

What does the following rule say in English?

$$\frac{\Gamma \vdash f : \sigma \rightarrow \tau \quad \Gamma \vdash t : \sigma}{\Gamma \vdash (f \ t) : \tau}$$

---

**Question 2 (Required)**

Write the following rule as a formal inference rule.

If, in context  $\Gamma$ ,  $b$  is of type `bool`, and both  $e_1$  and  $e_2$  are of type  $\tau$  (in  $\Gamma$ ), then the expression `if b then e1 else e2` is of type  $\tau$

**Question 3 (Required)**

For any type  $\tau$ , we define the type  $\tau$  `option` by the following rules:

- In any context, `NONE` :  $\tau$  `option`
- If `x` is of type  $\tau$  in context  $\Gamma$ , `SOME(x)` is of type  $\tau$  `option` in context  $\Gamma$
- If
  - `e1` :  $\sigma$  in context  $\Gamma$
  - `e2` :  $\sigma$  in context  $\Gamma, x : \tau$
  - `opt` :  $\tau$  `option` in context  $\Gamma$

then

(`case opt of NONE => e1 | (SOME x) => e2`)

has type  $\sigma$  in context  $\Gamma$

Write these rules as formal inference rules

**Question 4 (Optional)**

Write inference rules for the type `bool` of booleans. You should include the values of type `bool`, rule(s) for getting booleans from other types (e.g. if `x` and `y` are of the same type, then `x=y` is a boolean<sup>1</sup>), and rules for using booleans (e.g. what's an appropriate rule for `if ... then ... else` expressions?).

---

<sup>1</sup>Don't worry about equality types

**Question 5 (Optional)**

Come up with an inference rule governing how to typecheck `let...in...end` expressions with only a single declaration between the `let` and the `in`, e.g.

```
let
  val x = e
in
  y
end
```